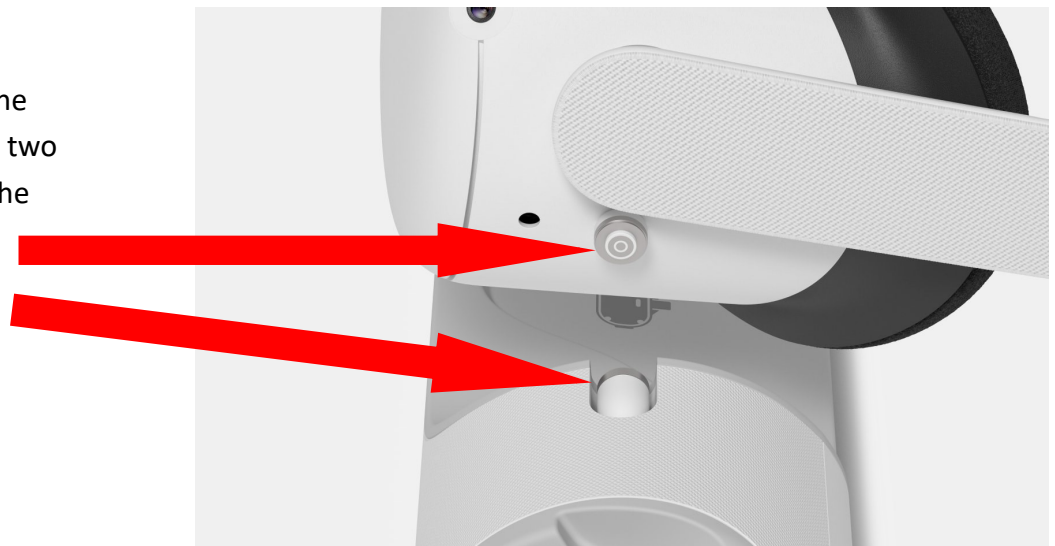


1. Headsets and Controllers must be in this configuration to properly charge. If controllers are in the wrong cradle, they will not charge.



2. Headset must *click* to the charging adapter. If these two pieces are not together, the headsets will not charge.



3. If the headset and controllers are charging the lights will be orange.

4. If the headset and controllers are not charging there will be no light.

5. Green means fully charged.

